



## Library Classification System

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- AR Architecture**  
Architecture (art and philosophy), museum buildings, bridges (construction), ruins, church architecture, timber construction (überholz), school buildings, architectural drawing, teaching in architecture, interior design
- BK Art**  
Painting, graphic arts, prints, sculpture, pottery, performance art, art intervention, conceptual art, installations, light art, found objects, art and politics, earthworks, art in public spaces, street art, public art/art in architecture, mural painting, scriptural art, catalogs (Art Basel, Venice Biennale, Documenta)
- FG Women's and Gender Studies**  
Gender studies, queer theory, sexology
- FI Motion Pictures**  
Motion pictures (philosophy), cinematography, films, video recording, video art, video installation, television
- FO Photography**  
Photography (art and philosophy), e.g. fashion and architectural photography
- GD Graphic Design**  
Graphic design, visual communication, communication in design, CI, CD, printing, layout, posters, commercial art, information graphics, data visualization, cartography, book design, illustration, artists' books, comics, graphic novels
- ID Industrial Design**  
Industrial design, design (process, philosophy), design thinking, materials, bionics, robotics, furniture design (for seating furniture see separate collection)
- KG Art History**  
Periods of art history, art styles, here also collection catalogs, artists' biographies
- KT Aesthetics**  
Art philosophy, picture interpretation, visual sociology, artistic research, visual perception, color philosophy, art business, art psychology, arts and society, art and law
- KW Cultural studies**  
Culture (history, philosophy, science, nature, technology), memory and (collective) memory, popular culture, anthropology, Anthropocene, human-animal relations, archives, cultural property and heritage
- MD Media**  
Media (arts, philosophy, technology, design, teaching), interactive media, electronic media, game design, artificial intelligence, social media, new media, mass media, Internet, net art, big data, digital media, digital humanities, web design, digitization, computer art, digital art, virtual reality, sound art, sound studies, software studies, human-computer-interaction, Ars Electronica (catalogs)
- NW Reference Books**
- PG Philosophy & History**  
Also: literature on the NS period
- RG Related Fields / Miscellaneous**  
Fiction, biology, disability studies, DIY, developing countries, geography, cookbook, communication studies, creativity, arts & crafts, literature, marketing, migration, mobility, music, politics, psychology, psychoanalysis, journalism, recycling, travelers' writings, religion, sociology, dance, technology in general, theater, theology, economy, zoology,...
- TX Fashion & Textile Crafts**  
Also: fashion in motion pictures, fashion drawing
- UL Urban Studies**  
City planning, regional planning, places, landscape architecture, regionalism in architecture, rural area, villages, land settlement, gardens (design), vertical gardening, green roofs
- VA Mediation & Education**  
Teaching, education, museum techniques, exhibitions; here also catalogs, yearbooks etc. of educational institutions
- WA Science - Methodology**