

INNER RADIANCE

A critical dance and performance exploration of the of the bodily interior.

What are the hidden worlds within us? Can we find new ways to perceive them and make them real? How can we de-clinimize and de-pathologize representations of that part of us which is hidden beneath the flesh. How can excavating the unseen layers of the human organism permit us to better internalize our human commonalities and connections?

Inner Radiance approaches these questions through a first-of-it's-kind performance in which live medical ultrasound will be used to generate 3d volumes with which the dancers will interact; choreographically performing with their own interior selves. Through this piece the dancers will become part of the visual design as their scans are translated into forms not only physically representative but also abstracted through exchange of temporal and physical dimensions. By performatively engaging with medical technology beyond it's diagnostic contexts, this performance presents the wonder of the human organism absent concerns of pathology, and the visual boundary of the flesh to inspire considerations on how the biases of later frequently affect the care of the former.



Choreography and Movement:

Ariathney Coyne
Laura Gagliardi

Concept, visual design and sound composition: Kevin Blackistone

Premiere Performance: 22.May 2026 at *Ars Electronica Center*, Deep Space 8k [Linz, AT]

Information for attendance available at: <https://ars.electronicart.com/en/events/dse-inner-radiance/>

About the Artists

Kevin Blackistone

Kevin Blackistone (1978 US/AT) is an transdisciplinary media artist and researcher using immersive, tangible, participatory and performative elements as tools for exploratory engagements. His current focus investigates the networks and cross-interactions between our human organism(s), its habitats & inhabitants, and their technological interrelations from cultural, medical and ecological perspectives. His research background includes a BA in Intermedia and Digital Arts (US), post-bacc research with the Laboratory of Neurogenetics (US), MAs from both the Interface Cultures and Postdigital Lutherie programs (AT), and conducted research in exchange with the *Digital Nature Group* of Tsukuba University (JP). He has shown, performed and exhibited works at festivals and venues including Ars Electronica Festival (AT), Siggraph Asia (JP & AU), Zeiss-Großplanetarium (DE), Miraikan (JP), City Digital Skin Arts (CN/SG/IT/DE) and Cang Art Museum (CN). His research has received awards including the inaugural Johns Hopkins Saul Zaentz Innovation Fund, Rubys Arts Award and the Linz Media Arts Award. He currently instructs immersive interactive performance & movement narratives at Linz University of Art and Design in collaboration with Anton Bruckner University and the Ars Electronica Center and facilitates the *Neurotechnology Spring School and Hackathon* for Interface Cultures department.

Ariathney Coyne

Ariathney Coyne (1994) is a Greek/US-American professional dancer and artist raised in Vienna, Austria. After completing a masters in neuroscience at UCL she continued her journey with movement in partner acrobatics, handstands and her first love: dance. This led her to study movement research and media arts in Linz and Berlin. She thrives in collaborative and creative environments, is guided by curiosity, improvisation, experimentation, and has had the pleasure to work with artists such as Claudia Bosse, Michikazu Matsune, and Silke Grabinger.

Laura Gagliardi

Laura Gagliardi graduated in Biological Sciences at the University of Ferrara (BSc) and Contemporary Dance at Trinity Laban Conservatoire in London (BA) and Anton Bruckner University in Linz (MA).

Since 2013, Laura has been an active member of Laura Boato's Association INDACO-Incontri di Danza Contemporanea. Since 2020, she has been an associate artist of D.Id, one of Austria's leading choreographic centres, founded and directed by Liz King. Since 2021 she has taken part in the Inner Suspension project, directed by choreographer Susanne Linke. From 2023 she collaborates with the Compagnia Toccadanza in Venice directed by Michela Barasciutti, who entrusts her with three choreographies created in residence at the Centro Produzioni in Venice. Between November 2024 and January 2025 Laura curates the dance project for the community at the M9 museum in Mestre in the space of the temporary exhibition BURTYSKY: Extraction/Abstraction. She is also the director of the 20th edition of the dance festival A Piede Libero in Mogliano Veneto. Laura presents several works at international festivals including Varallo Festival, Ried im Innkreis Hörsturm Festival, Eisenstadt D.iD Festival, Linz Ars Electronic Festival. She is trainer of GYROTONIC® and GYROKINESIS® method.